

Theoretical Computer Science 2

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Exercise Sheet 5

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(Changes from 06/17/2024 are coloured red, including the addendum on page 3.)

Hand in your answers to the Vips directory of the Stud.IP course until wednesday, 20.06.2024

11:59 pm. You should provide your answers either directly as PDF file or as a readable scan or photo of your handwritten notes. Submit your results as a group of four. On the front page, state the **degree programme, name, surname and student id** of each member of your group.

Homework Exercise 1: Some graph problems are NL-complete... [8 points]

In the lecture you were shown that PATH is NL-complete. The following problems related to PATH are also NL-complete.

Accessibility with intermediate node (INTERPATH)

Given: Directed, acyclic graph $G = \langle V, \rightarrow \rangle$, Vertices $s, t, u \in V$

Question: Is there a path in G starting in s , running through t and ending in u ?

- a) [4 points] Show that IREACH is NL-complete wrt. LogSpace reductions, by first proving $\text{INTERPATH} \leq_m^{\log} \text{PATH}$, and then $\text{PATH} \leq_m^{\log} \text{INTERPATH}$.

Acyclicity (ACYC)

Given: Directed graph $G = \langle V, \rightarrow \rangle$

Question: Is there no cycle in G ?

- b) [4 points] For the problem ACYCPATH, we assumed without checking, that the input graph is acyclic. Now show, that that check for this property, ACYC, is already an NL-complete problem (wrt. LogSpace-reductions).

Homework Exercise 2: Integer Programming [6 points]

Consider the following arithmetic problem.

Integer Programming₂ (IP₂)

Given: $m, n \in \mathbb{N}$, Matrix $A \in \mathbb{Z}^{m \times n}$, Vector $b \in \mathbb{Z}^m$,
where all rows of A have at most two non-zero values.

Question: Gibt es **kein** $x \in \{0, 1\}^n$ mit $Ax \geq b$?

- a) [4 points] Show $\text{IP}_2 \leq_m^{\log} \text{2SAT}$, and consequentially, that $\text{IP}_2 \in \text{NL}$ holds.

Hint: $Ax \geq b$ means, that for all rows $i \leq m$, the inequality $A_i \cdot x \geq b_i$ holds. Utilize, that $+$ and \geq are LogSpace-computable.

- b) [2 points] Show that $\text{2SAT} \leq_m^{\log} \text{IP}_2$ holds, and with this, that IP_2 is NL-hard resp. LogSpace-many-one reductions.

Homework Exercise 3: Completeness in L [5 points]

Prove:

- [4 points] Let $B \in L$ be non-trivial and A be an arbitrary problem. We can show $A \in L$ if, and only if, $A \leq_m^{\log} B$.
- [1 point] Every non-trivial problem $A \in L$ is already L-complete with respect to LogSpace-many-one reductions.

Exercise 4:

Enrich your collection of NL-complete problems.

Non-Emptiness of regular languages (NONEMPTY-REG)

Given: A Turing machine M .

Question: Are M regular and $\mathcal{L}(M) \neq \emptyset$?

- Show NONEMPTY-REG \in NL by describing the workings of a suitable nondeterministic decider with logarithmic-bounded space complexity.
Hint: You may assume, that 'M is regular' is deterministically logspace-computable.
- Show that NONEMPTY-REG is NL-hard with respect to logspace many-one reductions by giving a reduction for PATH \leq_m^{\log} NONEMPTY-REG.

Infinitiy of regular languages (INF-REG)

Given: A Turing Machine M .

Question: Are M regular and $\mathcal{L}(M)$ infinite?

- Show that INF-REG is NL-complete wrt. logspace many-one reductions.

Exercise 5:

Prove the following lemmas:

- Let $f, g : \mathbb{N} \rightarrow \mathbb{N}$ be two functions and $m \geq m' \in \mathbb{N}$ be numbers of tapes. If $\forall x \in \mathbb{N} : g(x) \leq f(x)$ and $\text{NTIME}_m(f) \subseteq \text{DTIME}_{m'}(g)$ hold, then we get $\text{NTIME}_m(f) = \text{coNTIME}_m(f)$.
- Let \mathcal{C} be a complexity class, R be a set of functions and $A \in \mathcal{C}$ a problem. If A is \mathcal{C} -hard/complete w.r.t R -many-one-reductions, then \overline{A} is $\text{co}\mathcal{C}$ -hard/complete w.r.t R -many-one-reductions.

Exercise 6:

Im folgenden betrachten wir die Klassen der NL und NL-vollständigen Probleme.

- Zeigen Sie, dass die Klasse NL unter Vereinigung, Durchschnitt, Komplement und Kleene-Stern abgeschlossen ist.
- Nun untersuchen Sie die Klasse der NL-harten Probleme auf Abgeschlossenheit unter diesen Operationen.

Because it did not make it into the tutorial:

Lemma: $\text{PATH} \leq_m^{\log} \text{ACYCPATH}$.

Beweis:

We need $f: \text{Instances}(\text{PATH}) \rightarrow \text{Instances}(\text{ACYCPATH})$

satisfying $\langle G, s, t \rangle \in \text{PATH} \iff f(G, s, t) \in \text{ACYCPATH}$.

Idea: The vertices shall know their own distance from s .

To accomplish this, create $|V|$ copies of each vertex (maximal path length): $V' = V \times \{0, \dots, |V|\}$.

Every edge increases the distance: $\forall u \rightarrow v \wedge 0 \leq i < |V| : \langle u, i \rangle \rightarrow' \langle v, i+1 \rangle$.

The actual length of a path to t is irrelevant: $\forall 0 \leq i < |V| : \langle t, i \rangle \rightarrow' \langle t, i+1 \rangle$.

f shall compute $\langle G', \langle s, 0 \rangle, \langle t, |V| \rangle \rangle$ with $G' = \langle V', \rightarrow' \rangle$.

LogSpace-computable: Iterate over all i and print the slightly-modified edges into the output tape. In the worst case, the number of vertices and edges gets squared.

Sound: The modified graph is always acyclic, since every potential cycle had to contain at least one edge with equal or descending i -component $\langle x, i+j \rangle \rightarrow' \langle y, i \rangle$, which cannot exist by construction.

Hence $\langle G, s, t \rangle \in \text{PATH}$	$\iff \exists$ path of length $k \leq V $ in G from s to t	Def. PATH
	$\iff \exists$ path in G' from $\langle s, 0 \rangle$ to $\langle t, k \rangle$	Construction
	$\iff \exists$ path in G' from $\langle s, 0 \rangle$ to $\langle t, V \rangle$	Construction
	$\iff \langle G', \langle s, 0 \rangle, \langle t, V \rangle \rangle \in \text{ACYCPATH}$	Def. ACYCPATH .

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