



On Narratives in Event-Centric Information Systems

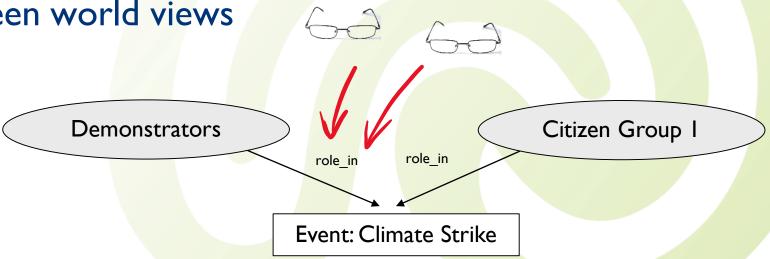
Participation and the Postdigital'23 @ Braunschweig, DE

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- Event-Centric Information Systems as a means of:
 - storing event knowledge
 - Events ≡ happening at a specific time and location
 - categorizing events from multiple world views
 - finding connectors between world views





- Fragmentation in public topics or regarding specific events is (often) caused by different world-views
 - e.g., climate activists eventswith high polarization
 - Result of polarization





State of Affairs (Postdigital Worlds)

- Fragmentation increased in a postdigital world
 - Beside a higher degree of connectedness through digital systems
 - More attention by more extreme claims

- Problem: fragmentation hinders participation
 - ... beyond fragments
 - How to capture world views?

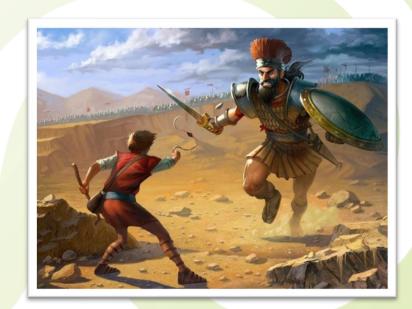




Narrative (as a means to an end)

- Narratives as constitution of group identities:
 - To make real-world events plausible
 - To unify world views (i.e., categorize them)

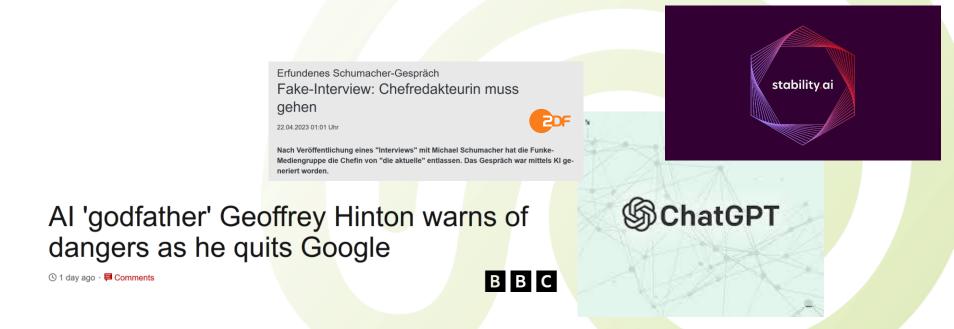
- Key: common associations of narrative roles
 - Demonstrators = David in a fight vs regulators?





Welcome to the new world

 And it's getting harder and harder to differentiate between reality and manufactured realities





- From a CS perspective:
 - Modeling views in knowledge repositories
 - Extraction and categorization algorithms



- From a non-CS perspective:
 - Which narratives are there and what are their meanings?
 - How to construct connection points?
 - i.e., how to align viewpoints sharing different narratives?





If you have any questions, contact me via:

